



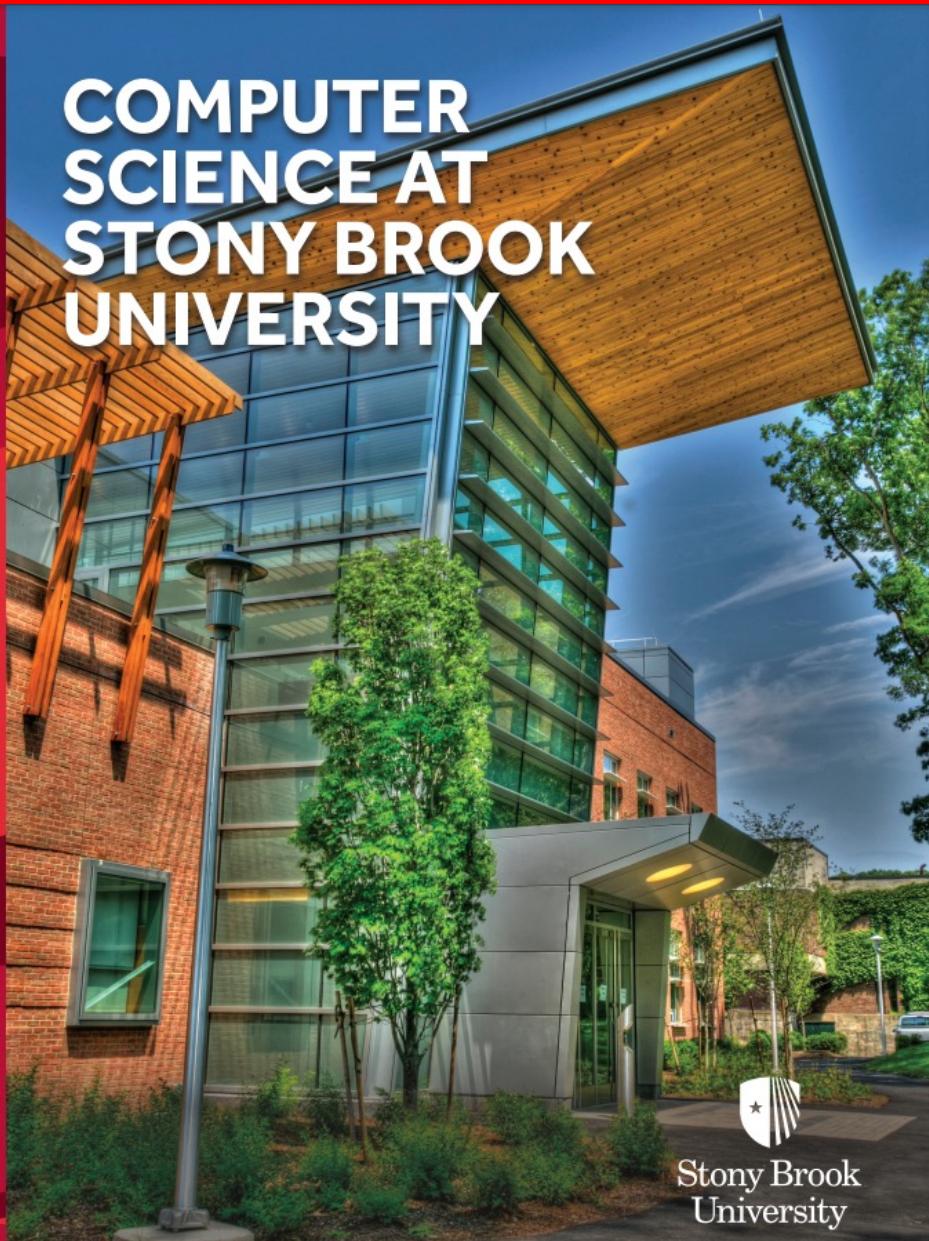
Stony Brook University

Towards Adaptive Transaction Processing in Untrusted Environments

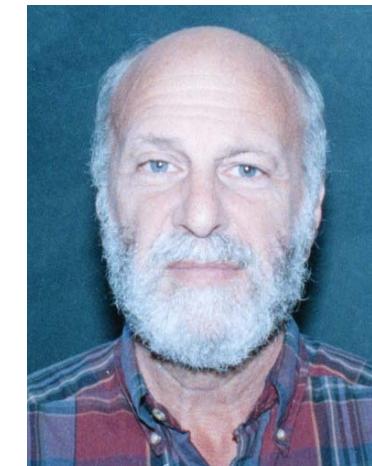
Mohammad Javad Amiri

Divy Agrawal, Amr El Abbadi, Boon Thau Loo, Dahlia Malkhi, Ryan Marcus, Mo Sadoghi,
Chenyuan Wu, Haoyun Qin, Bhavana Mehta

MAKE STONY BROOK DB GREAT AGAIN

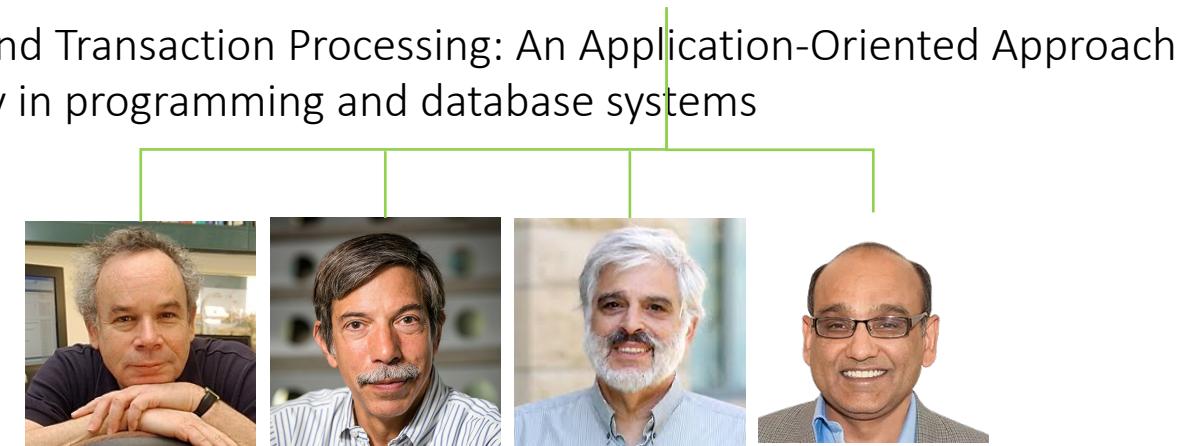


Phil Lewis



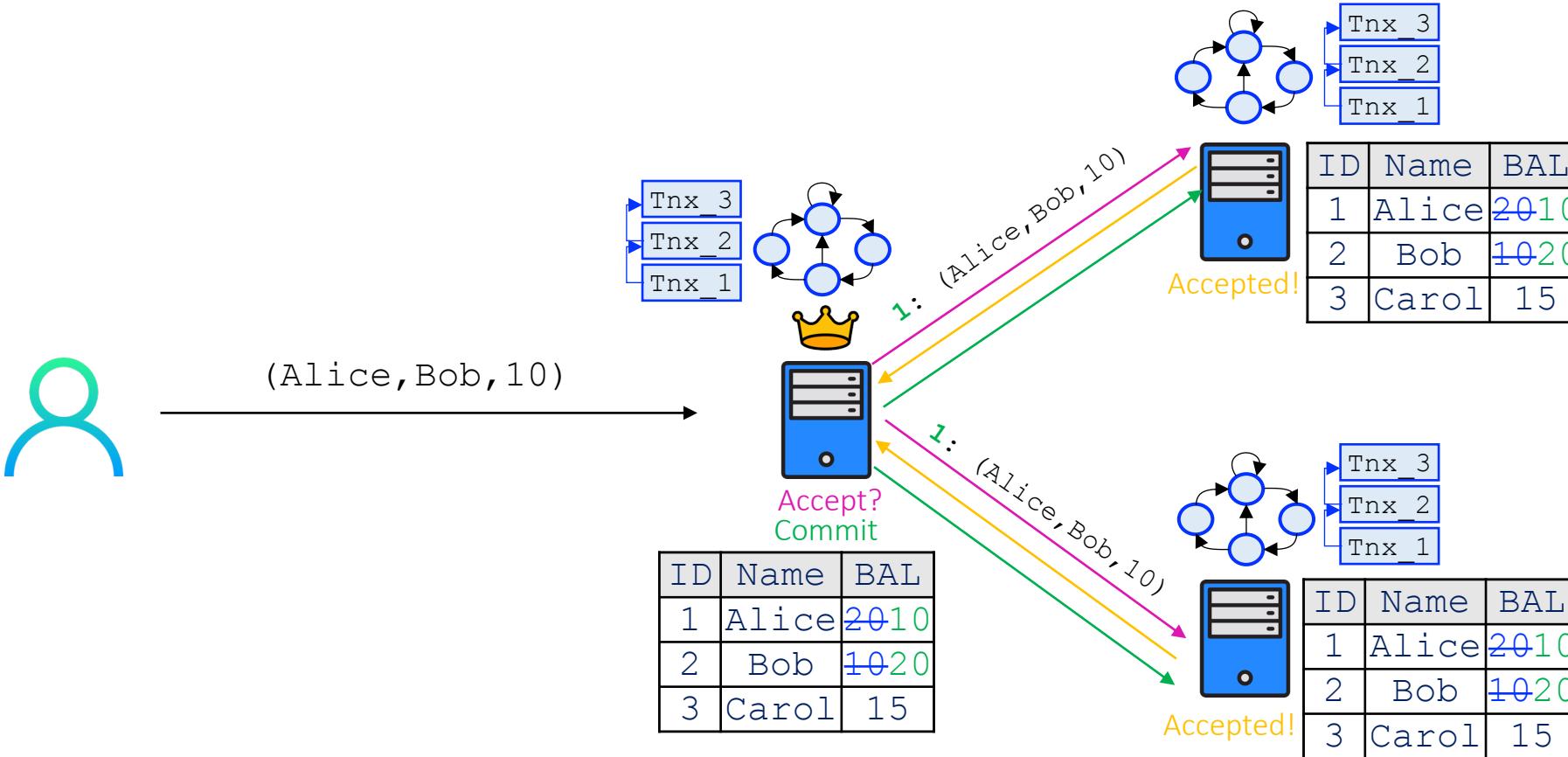
Art Bernstein

- Databases and Transaction Processing: An Application-Oriented Approach
- Concurrency in programming and database systems



Avi Silberschatz Fred Schneider Jeffrey Ullman Divy Agrawal

Fault-tolerant transaction processing

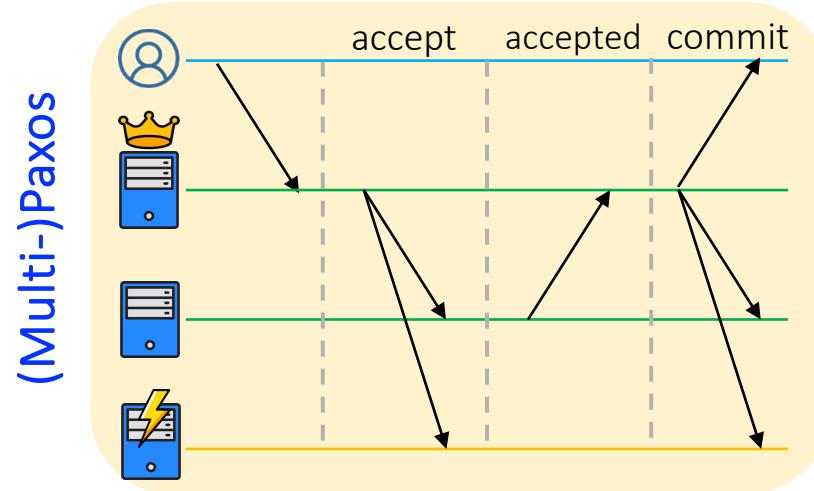


State Machine Replication: a replicated service whose state is mirrored across different deterministic replicas

- Assign **order** to each client request in the global service history and execute it in that order



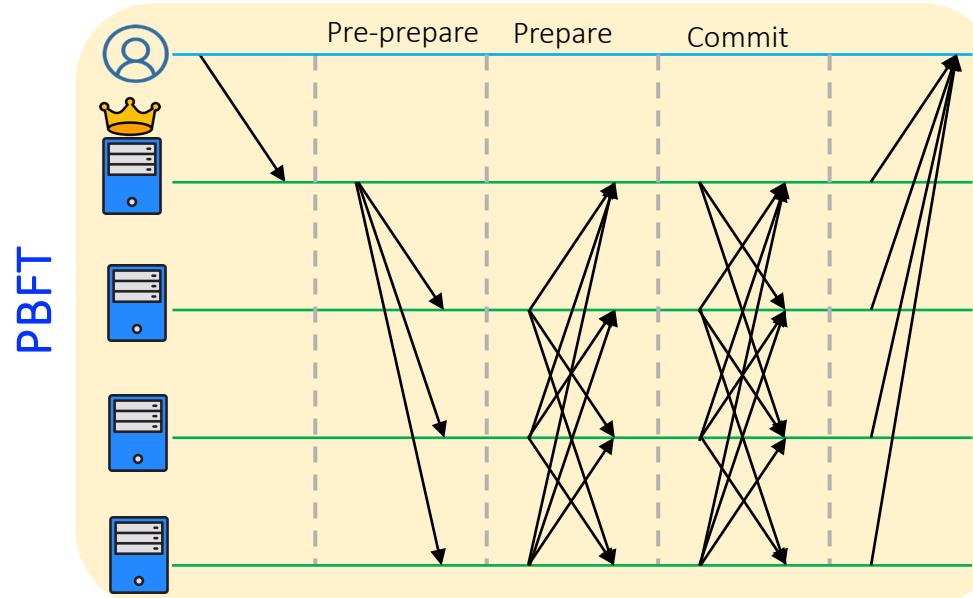
Crash fault-tolerant protocol: (Multi-)Paxos



- Requires $2f+1$ nodes to be able to tolerate f failures
- How to deal with **Byzantine failure?**
 - nodes exhibit arbitrary, potentially malicious, behavior
 - Potential causes: software bugs, hardware failures, malicious attacks

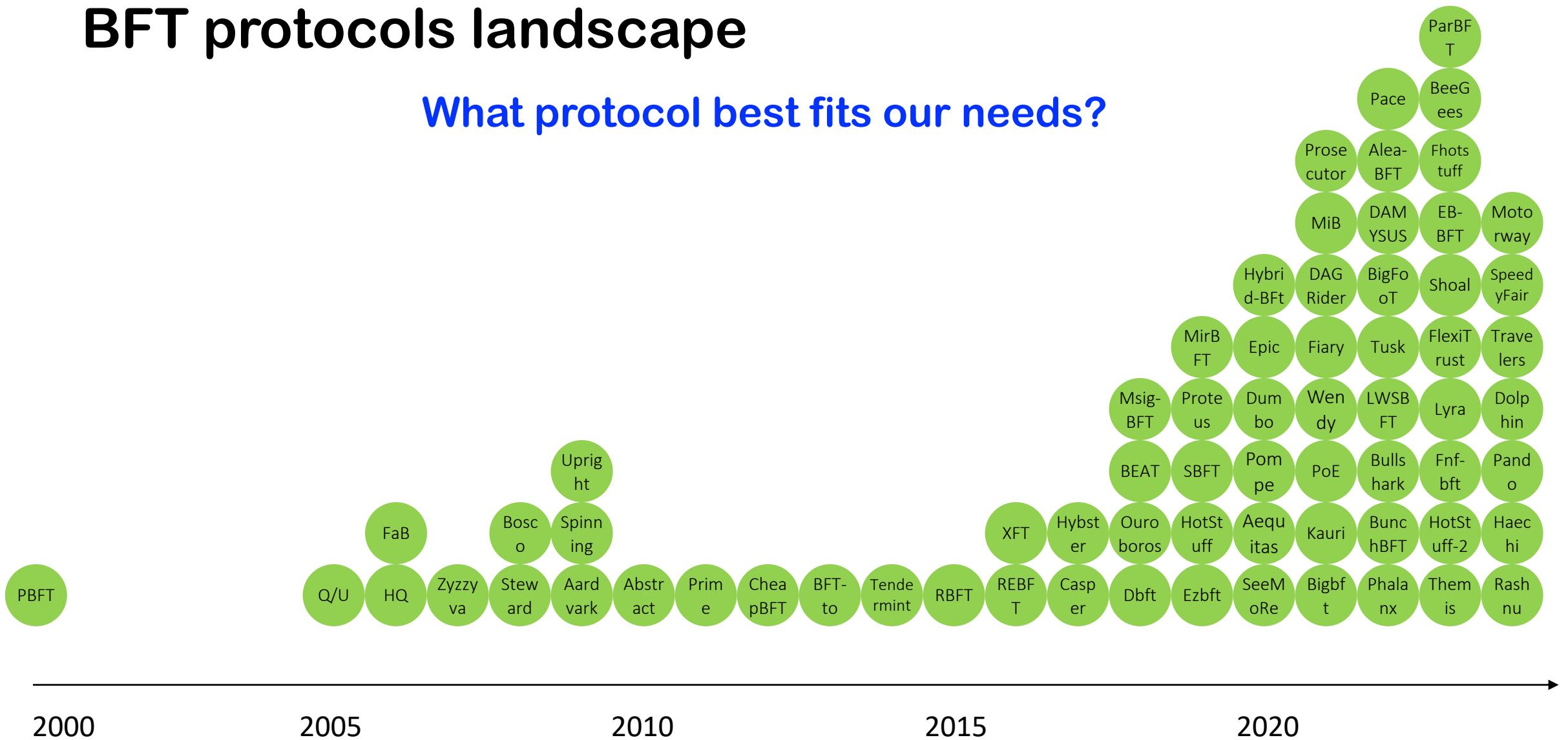
Byzantine fault-tolerant protocol: PBFT

- Nodes can fail arbitrarily, including deviating from the protocol
- Require $3f+1$ nodes to tolerate f concurrent failures
- E.g., PBFT



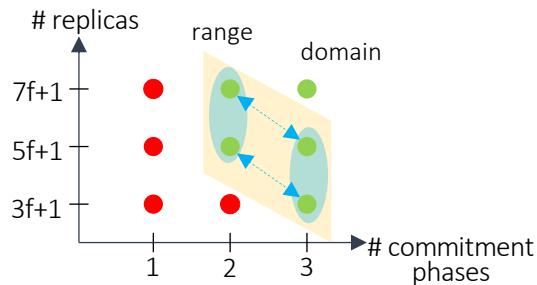
BFT protocols landscape

What protocol best fits our needs?



BFT protocols design space and design dimensions

- Design space
 - A set of dimensions to analyze BFT protocols
- Design choices
 - Trade-offs between dimensions
 - A set of one-to-one functions, each maps protocols in its domain to protocols in its range
- Focus on partially synchronous BFT protocols



Amiri, M. J., Wu, C., Agrawal, D., El Abbadi, A., Loo, B. T., & Sadoghi, M. The Bedrock of Byzantine Fault Tolerance: A Unified Platform for BFT Protocol Analysis, Implementation and Experimentation, NSDI'24 [Outstanding Paper Award]

Design space of BFT protocols

Protocol structure

- P1. Commitment strategy
- P2. Number of commitment phases
- P3. View-change
- P4. Checkpointing
- P5. Recovery
- P6. Types of clients

Quality of Service

- Q1. Order-fairness
- Q2. Load balancing

Performance Optimization

- O1. Out-of-order processing
- O2. Request pipelining
- O3. Parallel ordering
- O4. Parallel execution
- O5. Read-only requests processing
- O6. Separating ordering and execution
- O7. Trusted hardware
- O8. Request/reply dissemination

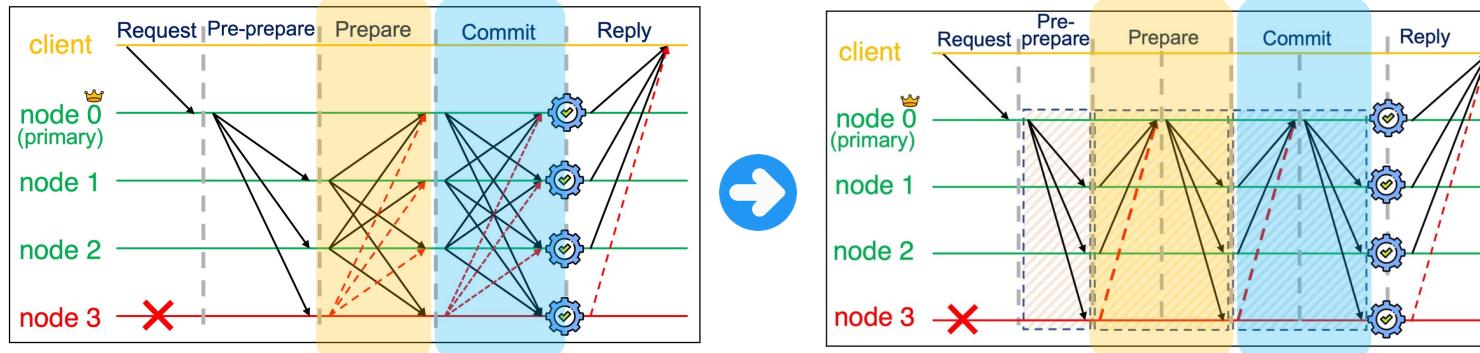
Environmental Settings

- E1. Number of replicas
- E2. Communication topology
- E3. Authentication
- E4. Responsiveness, synchronization, and timers



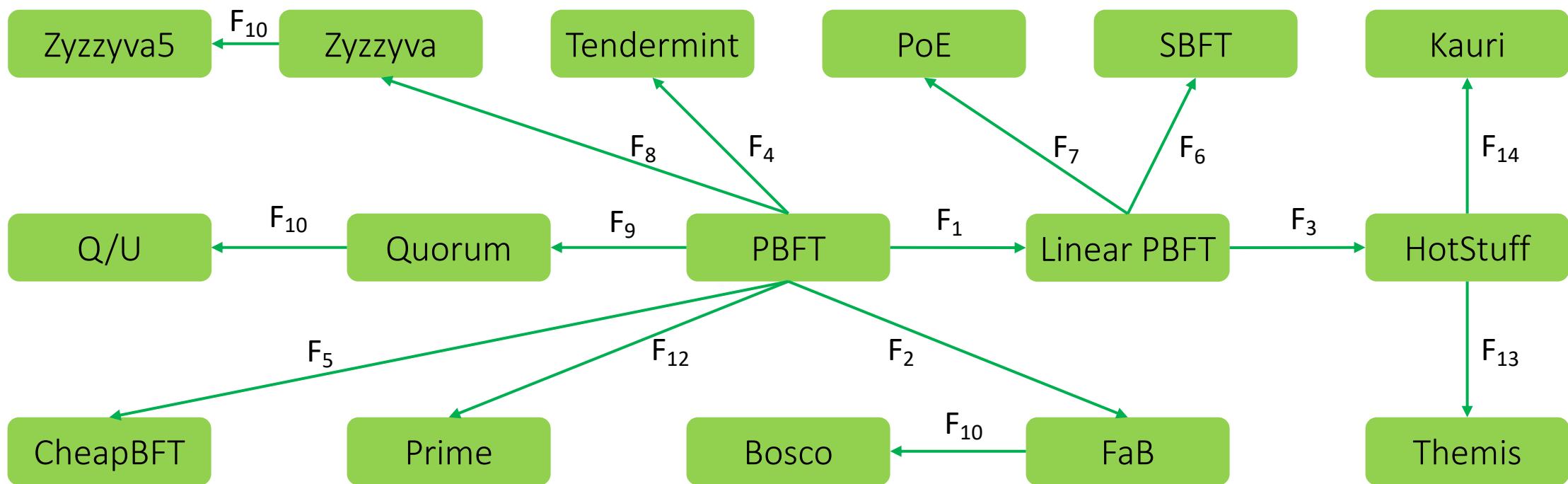
Design choices

- 1. Linearization
- 2. Phase reduction through redundancy
- 3. Leader rotation
- 4. Non-responsive leader rotation
- 5. Optimistic replica reduction
- 6. Optimistic phase reduction
- 7. Speculative phase reduction
- 8. Speculative execution
- 9. Optimistic conflict-free
- 10. Resilience
- 11. Authentication
- 12. Robust
- 13. Fair
- 14. Tree-based LoadBalancer



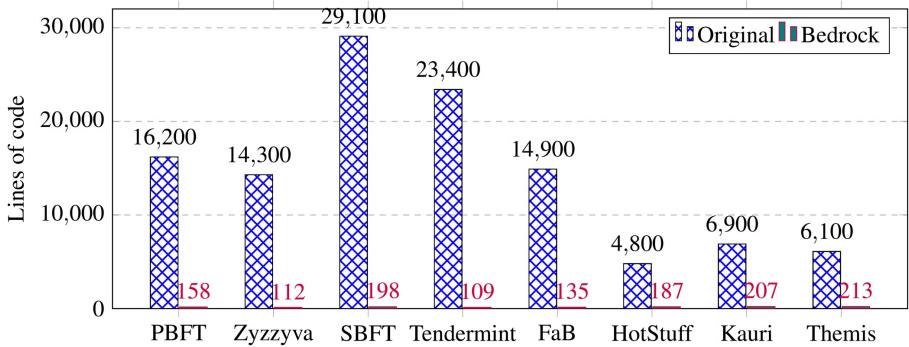
Derivation of protocols from PBFT using design choices

- 1. Linearization
 - 2. Phase reduction through redundancy
 - 3. Leader rotation
 - 4. Non-responsive leader rotation
 - 5. Optimistic replica reduction
 - 6. Optimistic phase reduction
 - 7. Speculative phase reduction
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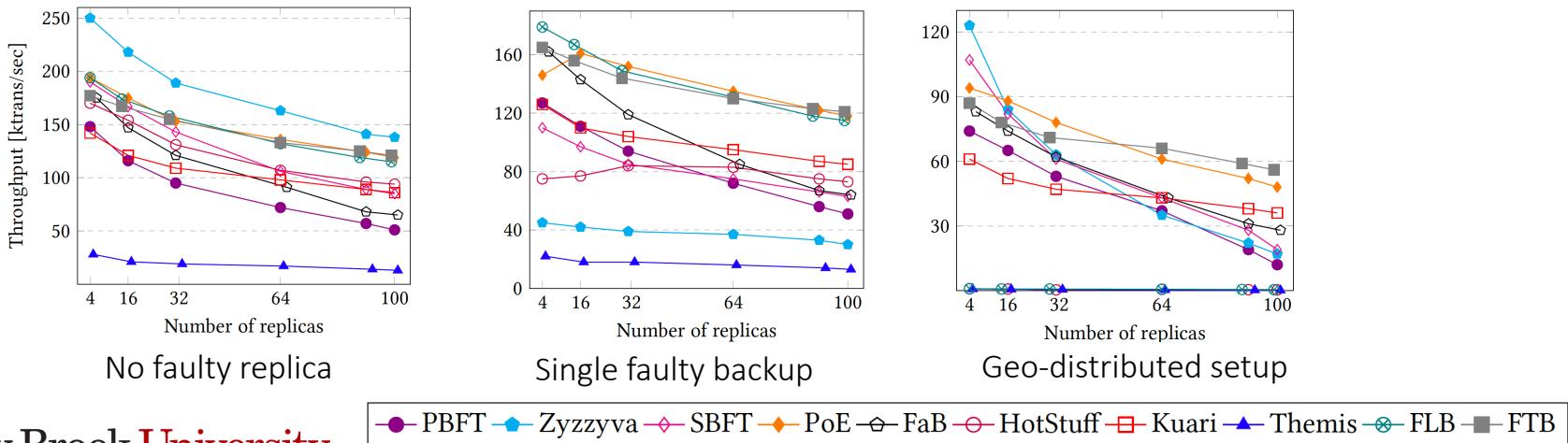


Bedrock platform

- Rapid prototyping of BFT protocols
 - Using a domain-specific language



- Fair and Efficient experimental evaluation of BFT protocols



```
11 protocol:
12   general:
13     leader: stable
14     requestTarget: primary
15
16 roles:
17   - primary
18   - nodes
19   - client
20
21 phases:
22   - name: normal
23     states:
24       - idle
25       - wait_prepare
26       - wait_commit
27       - executed
28     messages:
29       - name: request
30         requestBlock: true
31     - name: reply
32       requestBlock: true
33     - name: preprepare
34       requestBlock: true
35     - prepare
36     - commit
37   - name: view_change
38     states:
39       - wait_view_change
40       - wait_new_view
41     messages:
42       - view_change
43       - new_view
44   - name: checkpoint
45     messages:
46       - checkpoint
47
48 transitions:
49   from:
50     - role: client
51       state: idle
52       to:
53         - state: executed
54         update: sequence
55         condition:
56           type: msg
57           message: reply
58           quorum: 2f + 1
```

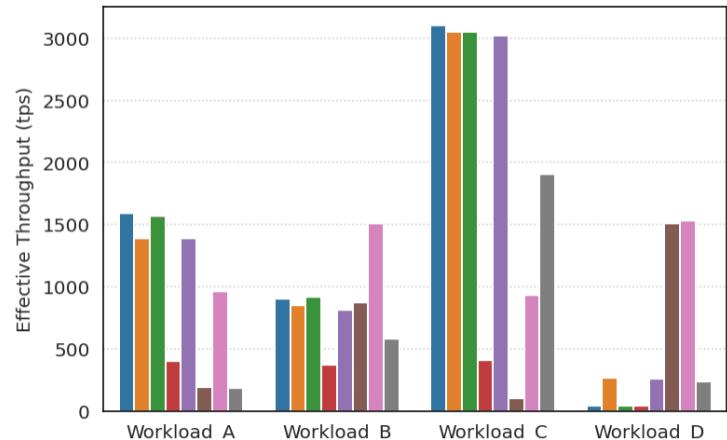
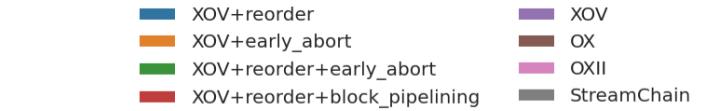
Beyond consensus protocols

- Transaction processing: ordering and execution
 - Concurrency control mechanism
 - Transaction reordering algorithms
 - Block size adaptation

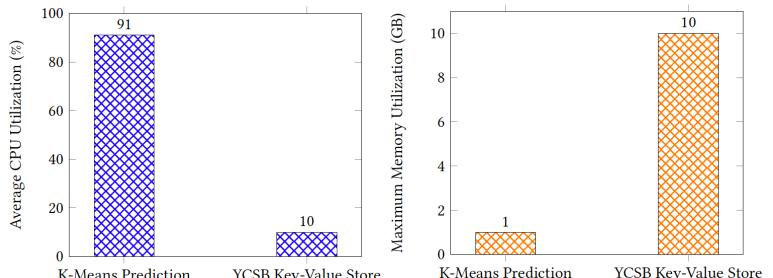
Wu, C., Mehta, B., Amiri, M. J., Marcus, R., & Loo, B. T. AdaChain: A Learned Adaptive Blockchain, VLDB'23

- Hardware resource management
 - Elasticity of disaggregated data center (DDC) infrastructure
 - Switching between DDC vs. non-DDC traditional setup
 - How to deal with the high overhead of switching?

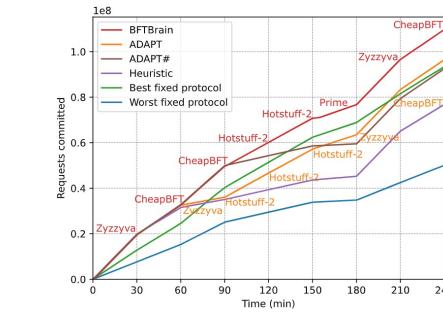
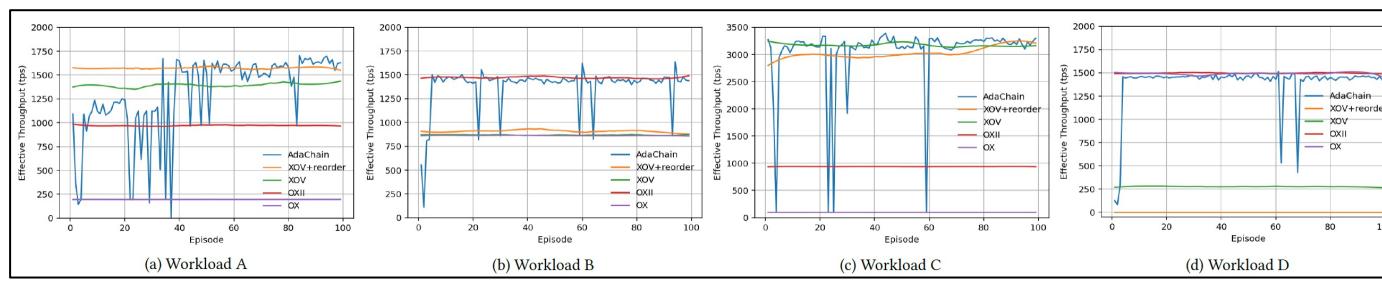
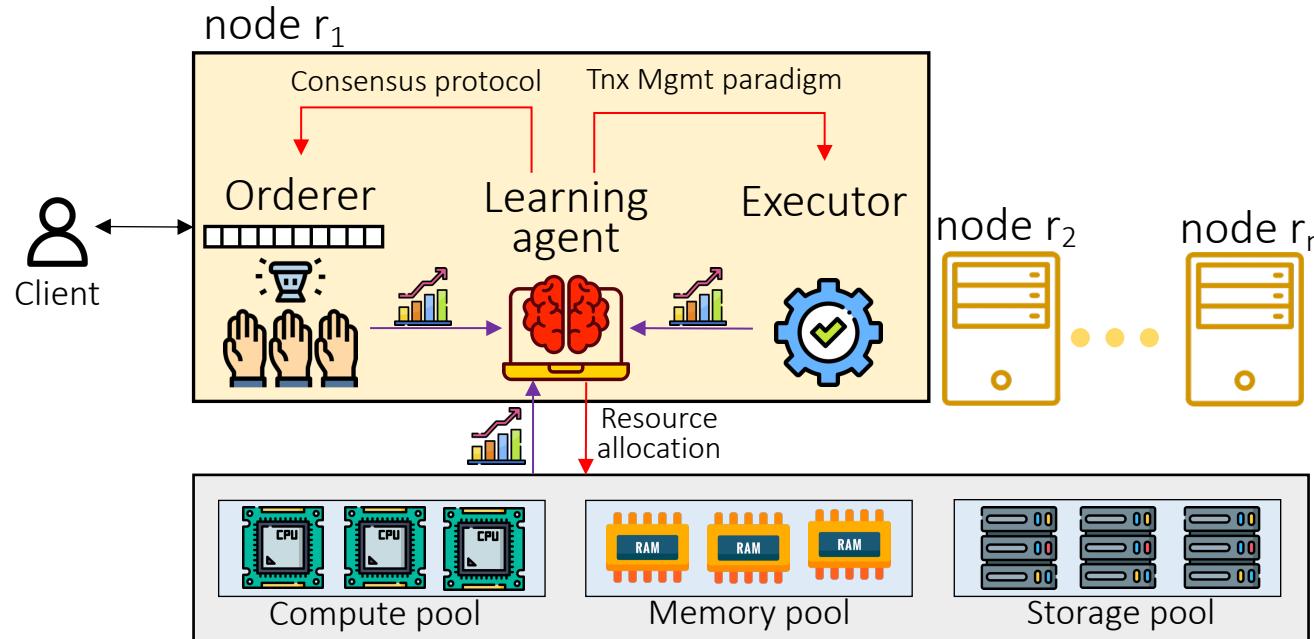
Wu, C., Amiri, M. J., Asch, J., Nagda, H., Zhang, Q., & Loo, B. T. FlexChain: an elastic disaggregated blockchain, VLDB'23



Workload	Write Ratio	Contention Level	Load	Compute Intensity
A	low	high	high	high
B	moderate	high	moderate	low
C	moderate	low	high	Very high
D	high	very high	moderate	Very low

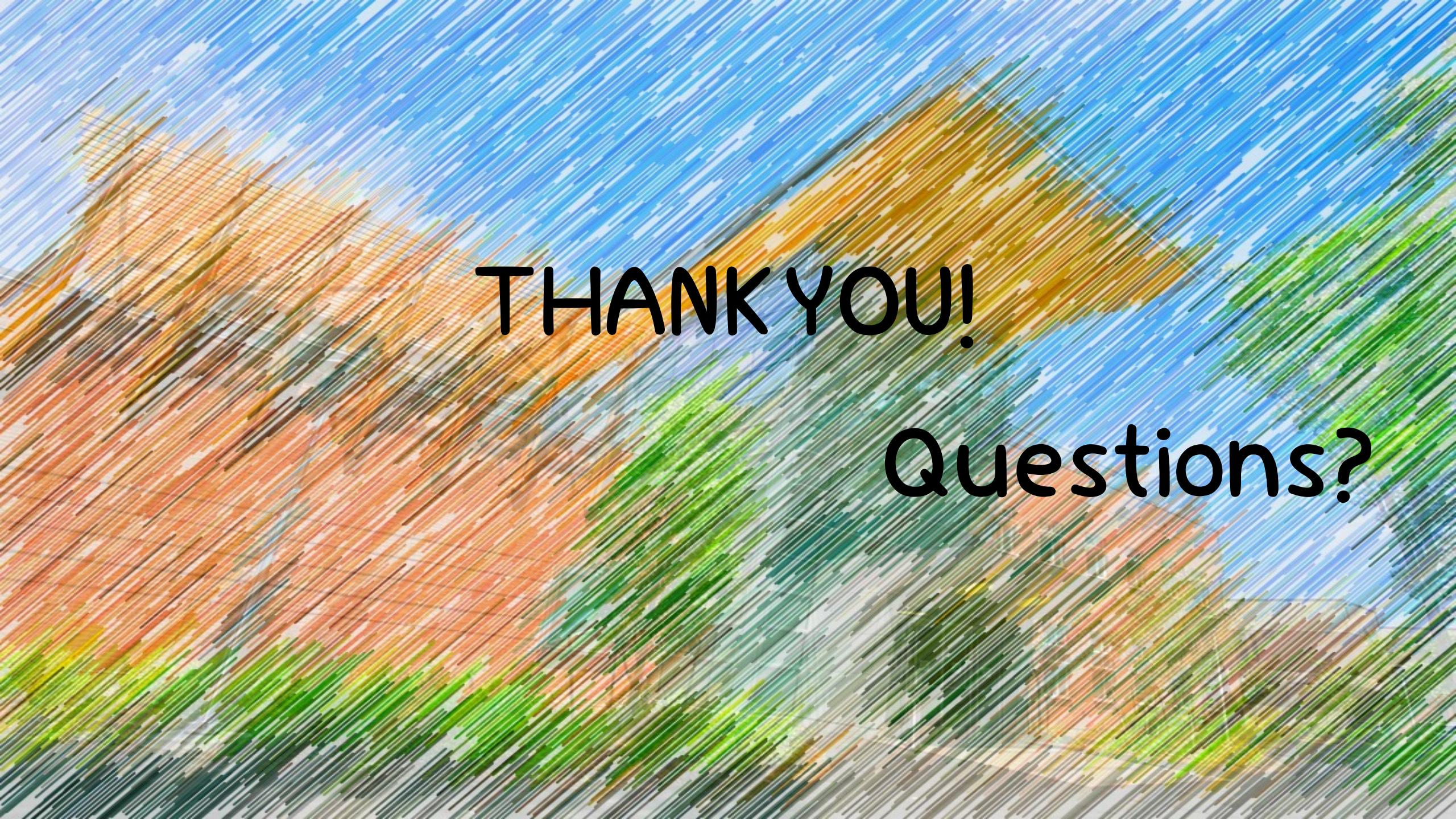


Full Stack Adaptivity



Wu, C., Amiri, M. J., Qin, H., Mehta, B., Marcus, R., & Loo, B. T., Towards Full Stack Adaptivity in Permissioned Blockchains. VLDB'24





THANK YOU!

Questions?