

#### class 9

# Key-Value Stores for Concurrent and Point Accesses

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https://bu-disc.github.io/CS561/

# Key-Value Stores with In-Place Updates

FishStore: Faster Ingestion with Subset Hashing

Faster: A Concurrent Key-Value Store with In-Place Updates



Why do we discuss those papers?

Different requirements and workload than prior approaches



Up to now we focused on **mixed workload** (inserts, point queries, range queries, updates, deletes)



Lethe

What was the design?

Log-Structured Merge Trees: to support range queries

What if we have no range queries?

What if we have intensive updates on existing keys?

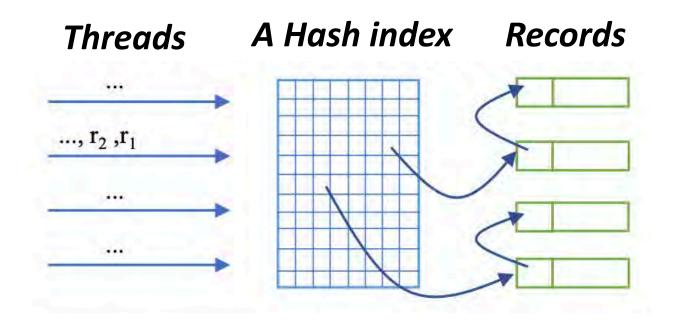
What if we have a huge dataset but a small working set?



What if we want to support multiple threads updating at the same time?



## What data structure to use?



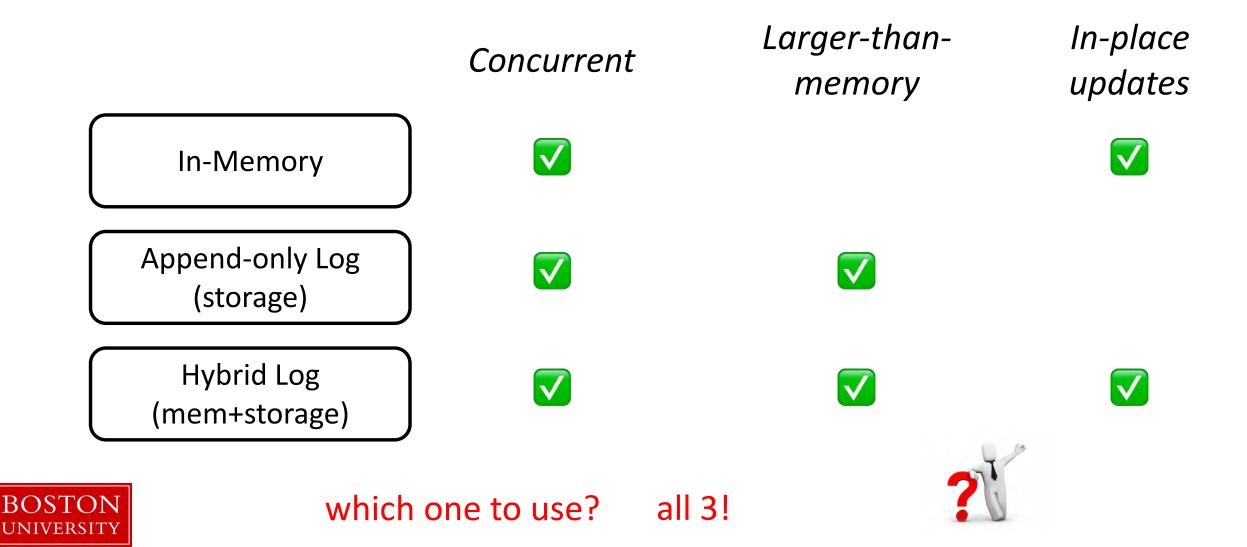
Threads can access concurrently

No need to spend time sorting

Quick access to any record



## Where to store the records?



#### How to avoid synchronization between threads?

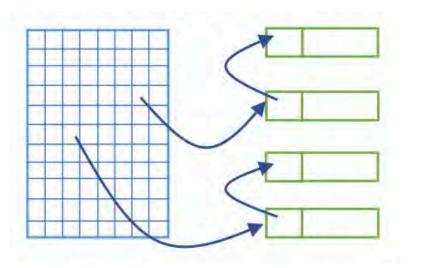
Epochs

Instead of acquiring locks (which would cause performance problems)

Each thread operates in an epoch e<sub>i</sub> When all threads are past a specific epoch, this is marked as *safe* When an epoch becomes *safe* then specific actions are *triggered* 



# Operating in-memory



**Reads**: follow the pointer (may have to follow a chain of links)

**Updates and Inserts**: start by reading, then either update atomically or insert

**Deletes**: atomically splice the record from the list



# Spilling out of memory

how to handle updates?

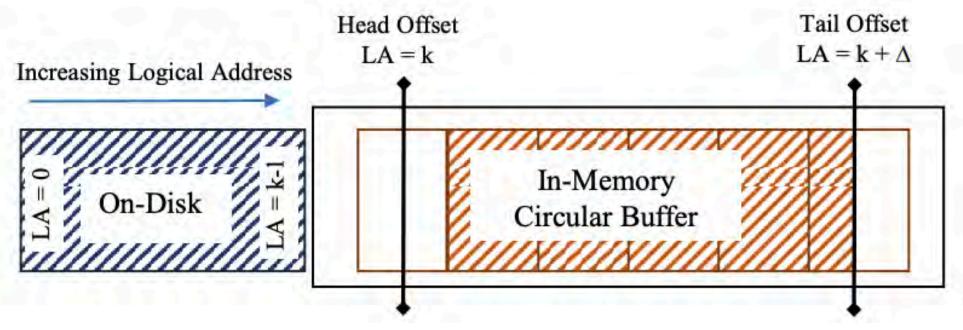


insert + a pointer to the old entry garbage collection needed

Hash table now stores the *logical address* (relevant to the *tail offset*)

When a page is full, it is marked for flushing to storage

The page is flushed when the epoch (that marked it) becomes safe



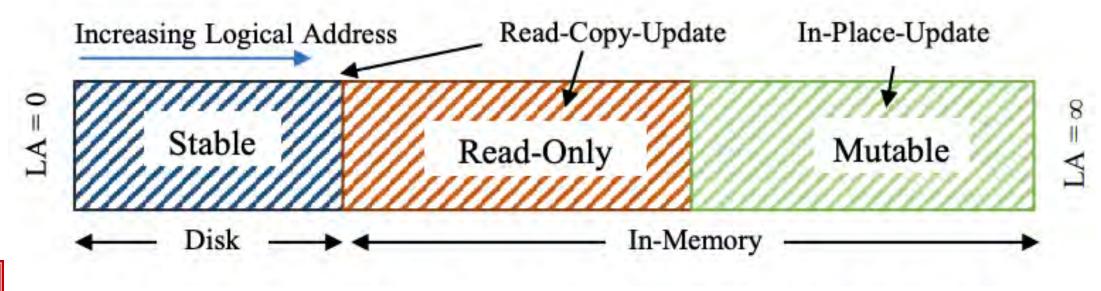


# Efficient In-place updates in FASTER

Updating from Stable or Read-Only is a read-modify-write (to mutable)

Further updates are in-place

New inserts go to mutable





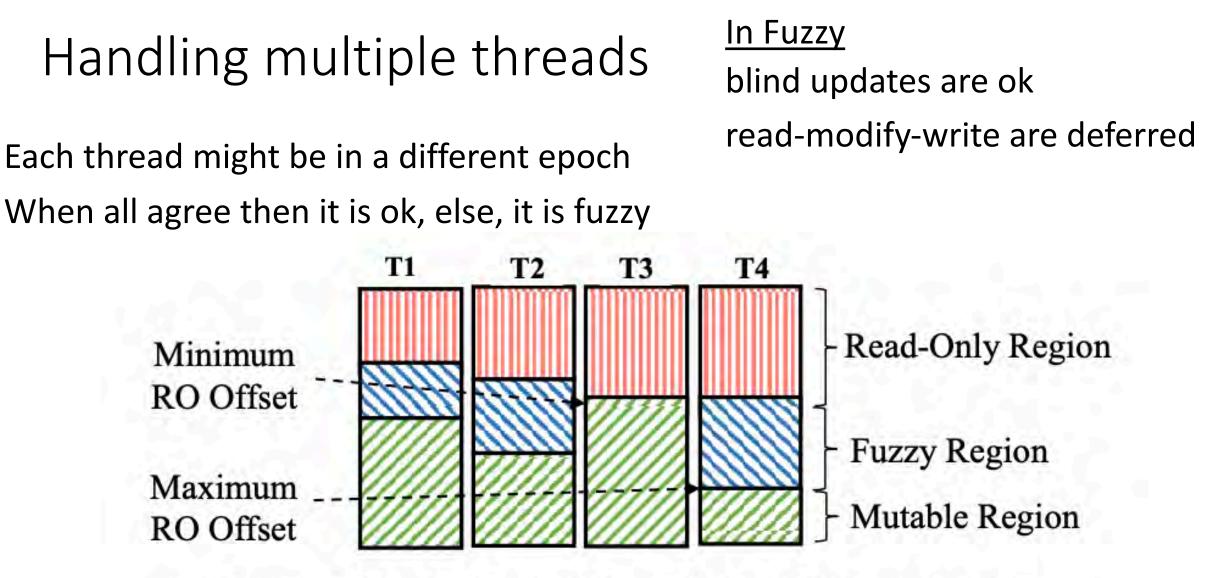


Figure 7: Thread Local View of Hybrid Log Regions



# Key-Value Design Depends on Workload!

From LSM to Hash-based logging ...

the design depends on the use case!

Range Queries, Point Queries, Working Set Size, Update Intensity



What if we need to know the contents of the value?

In our discussions up to now we focus on the key!

Кеу	Value
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what if we use the value?



what is the value? CSV/JSON

how to use it?

We need to parse it!



# JSON/CSV parsing

JSON example:

"employee": {
 "name": "sonoo",
 "salary": 56000,
 "married": true

CSV example: name, salary, married [optional header] *sonoo, 56000, true* 

Parsing is CPU expensive

But recent approaches can parse 2GB/s/core (selective parsing)!

perfect match for streaming (e.g. telemetry, monitoring)



# Faster & Efficient Parsing = FishStore

A new storage layer for **flexible-schema** data.

# **On-demand indexing** over **predicated subset functions** (PSFs). Group records with the same property in a logical view.

E.g., all records in a population survey whose age > 20.



# Faster & Efficient Parsing = FishStore

Fast data ingestion with **minimum effort** parsing & indexing.

Efficient subset retrieval over registered properties.

Fast scan over constructed logical view.

Support hybrid scan over indexed and unindexed records.



# Predicate Subset Functions

Logically groups records with the **same property** 

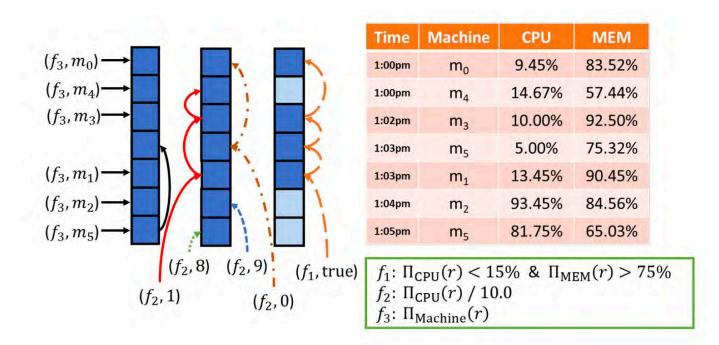
Given a data source of records in R, a predicated subset function (PSF) is a function  $f: R \rightarrow D$  which maps valid records in R, based on a set of fields of interest in R, to a specific value in domain D.

*R* is the data record collection

D can be a binary value (yes/no) or an arbitrary set of values



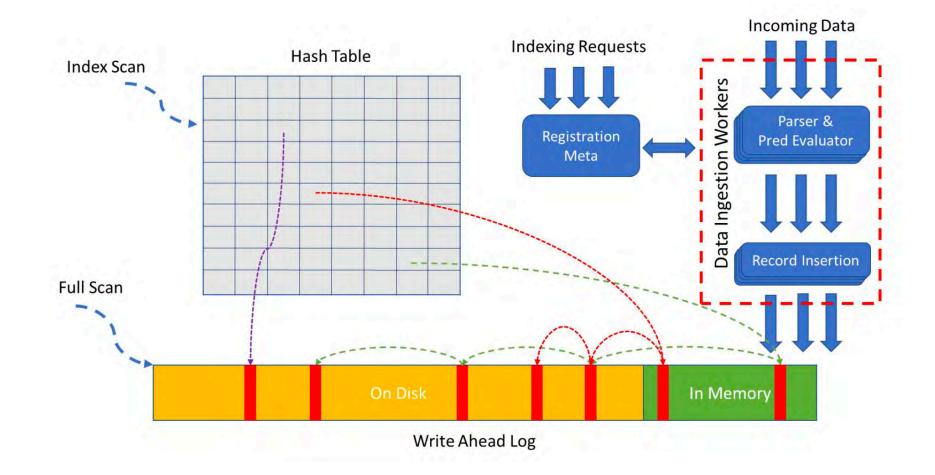
# PSF Example (Telemetry)



 $f_1$ : Diagnose machines with low CPU, high memory  $f_2$ : Create 10% buckets of CPU range for analysis queries  $f_3$ : Access logs by machine name



# FishStore Design





# Technical Challenges

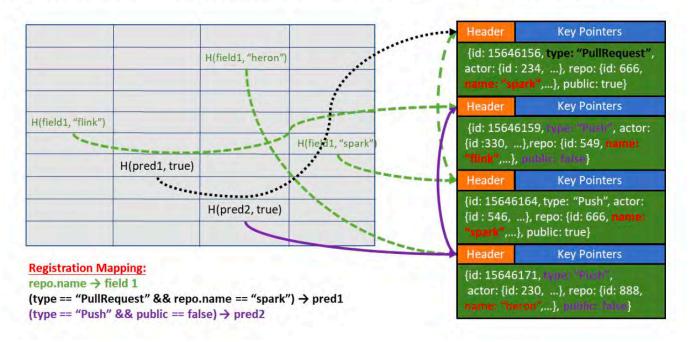
Fast concurrent index for PSFs

Hybrid Scan (index scan vs sequential scan)



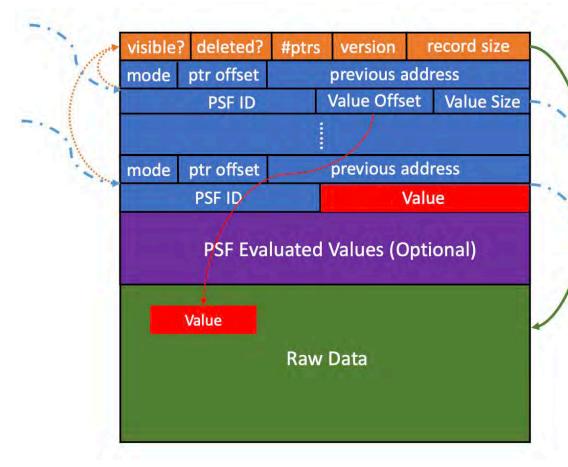
## Subset Hash Index

- Hash signature for property (f, v)H(f, v) = hash(fid(f).concat(v))
- Link all records with same property on the same hash chain.





# Record Layout

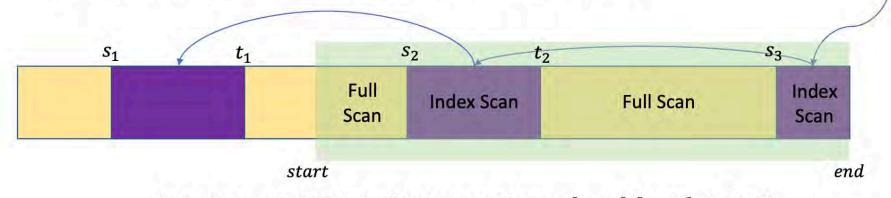


- Fast hash chain traversal
  - Chaining key pointers rather than headers.
- Efficient hash collision check
  - PSF property value embedded in or pointed directly by key pointers.
- Co-locate raw data and index entry.
  - Remove indirect access/IO in record retrieval
- Latch-free index update
  - No forward link restriction.
  - Need to update multiple hash chains for each record.
  - New wait-free index update technique



# Subset Retrieval: Hybrid Scan

- On demand indexing  $\rightarrow$  Only index a PSF when explicitly registered.
- De/registration service provide safe index boundaries
  - Guarantee all records within the boundary are indexed for a specific PSF.
- Retrieve records with a given property (in a specified address range):
  - No index built  $\rightarrow$  full scan
  - Covered by safe boundary → hash chain scan
  - Partially cover by safe boundary  $\rightarrow$  hash chain scan + full scan.

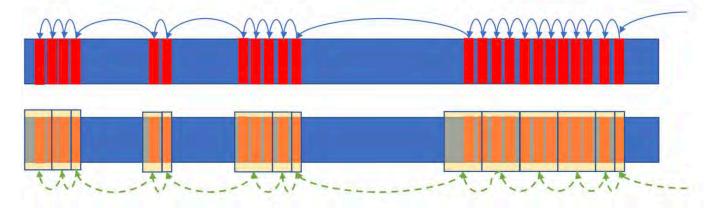


Index for queried PSF is built between addresses  $[s_1, t_1], [s_2, t_2], [s_3, tail]$ 



# Subset Retrieval: Adaptive Prefetching

- When query is selective, random I/O is preferred to save bandwidth.
- When query is NOT selective, large sequential I/O is preferred to save #I/Os.
  - Syscall cost (through the kernel), CPU bounded.
  - SSD Read Latency
- Trying to get the best of both worlds:
  - Observe more locality  $\rightarrow$  More aggressive pre-fetching  $\rightarrow$  Save #I/Os
  - Lose locality  $\rightarrow$  Fall back to random I/O  $\rightarrow$  Save SSD bandwidth





#### Use-cases

#### **GitHub**: GHArchive Sep 2018, 18M records, record size ~3KB

**Twitter**: 1% twitter samples for 3 days, 9.3M records, record size > 5KB.

#### **Yelp**: Yelp review open dataset, 48M records, record size < 1KB

Dataset	Field Projections	Properties of Interest
Github	id, actor.id, repo.id, type	<pre>type == "IssuesEvent" &amp;&amp; payload.action == "opened" type == "PullRequestEvent" &amp;&amp; payload.pull_request.head.repo.language == "C++"</pre>
Twitter	<pre>id, user.id, in_reply_to_status_id,</pre>	<pre>user.lang == "ja" &amp;&amp; user.followers_count &gt; 3000 in_reply_to_screen_name = "realDonaldTrump" &amp;&amp; possibly_sensitive == true</pre>
Yelp	review_id, user_id, business_id, stars	stars > 3 && useful > 5 useful > 10



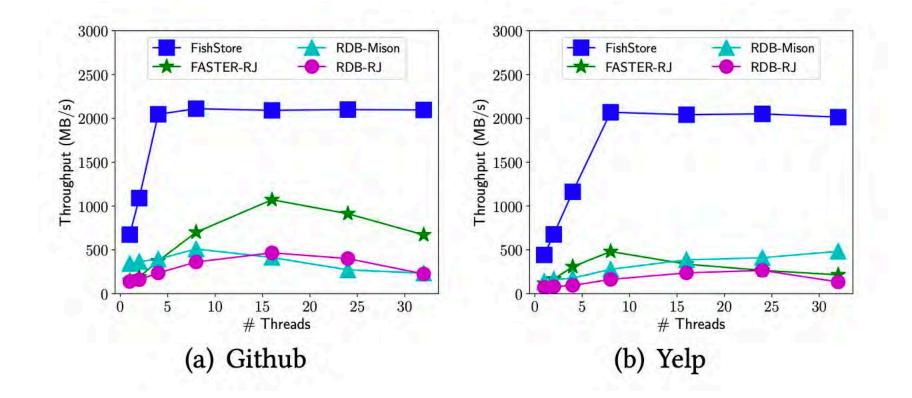
Key question for FishStore

Do we need both *fast index* and *fast parser*?

FishStore: FASTER (fast index) + Mison (fast parser)
FishStore-RJ: FASTER (fast index) + RapidJSON (slow parser)
RDB-Mison++: RocksDB (slow index) + Mison (fast parser)
RDB-RJ: RocksDB (slow index) + RapidJSON (slow parser)



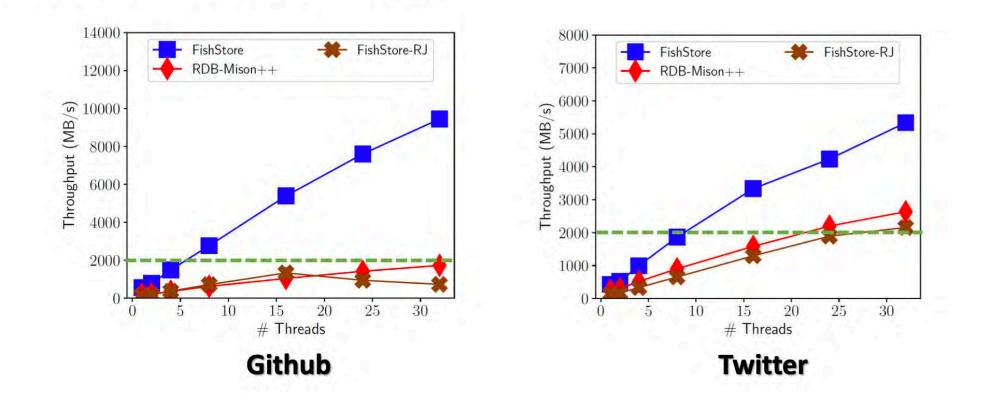
# Ingestion Throughput (on SSD)



Saturate SSD Bandwidth with 8 cores!



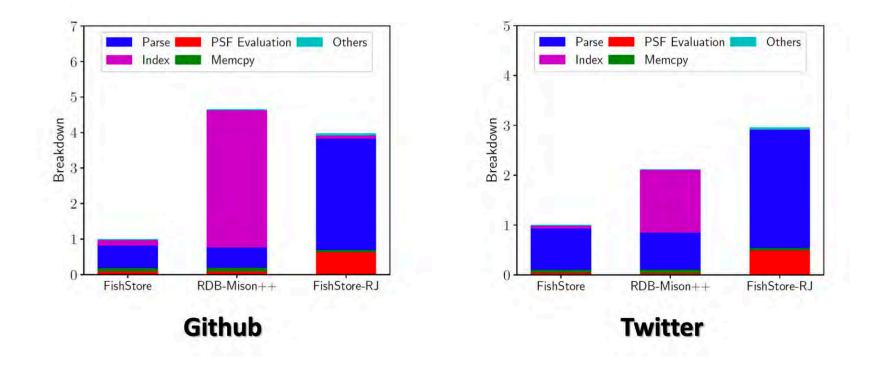
# Ingestion Throughput (in Memory)



BOSTON UNIVERSITY Without SSD achieve 10GB/s of ingesting while parsing!

# Ingestion: CPU Breakdown

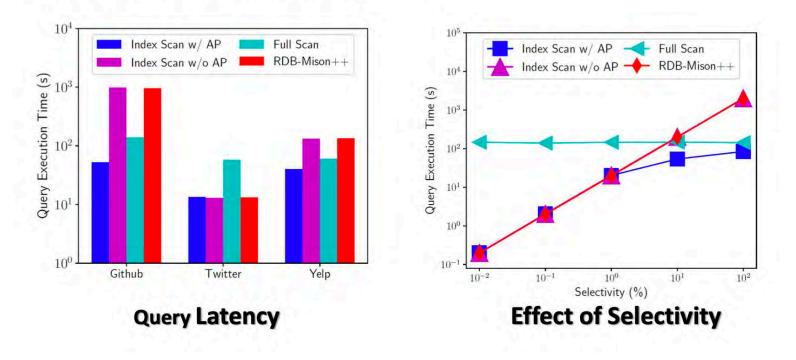
- Parsing and Indexing can both be system bottleneck.
- FishStore balances the cost.





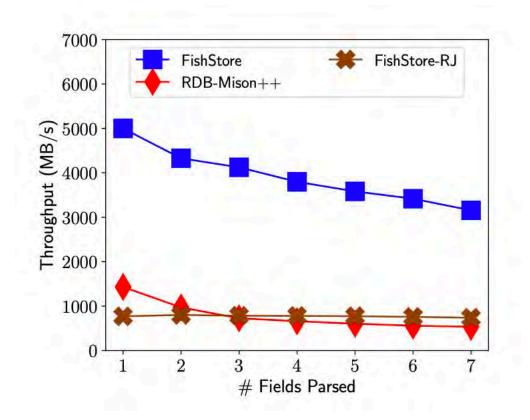
#### Subset Retrieval

Github:type = "PushEvent"
Twitter:user.lang = ja && user.follower\_count > 3000
Yelp:stars > 3 && useful > 5



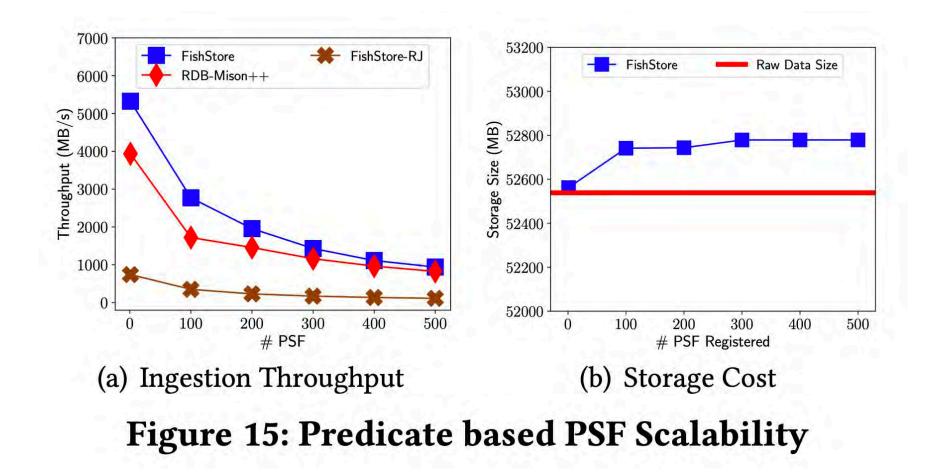


## Parsing Overhead





# Impact of the number of PSF





### Conclusion

Data store design depends on requirements and workload!

#### **FishStore**

New storage layer **for flexible-schema** data.

Predicate Subset Function (PSF) group records logically.

Efficient subset hash index + on demand indexing.

Fast parser + fast index = **minimum effort fast ingestion**.

Hybrid scan with adaptive prefetching.





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